

Troop 6282 (Heart of America) -- Class Enrollments

2019 Bartle, Piercing Arrow, session 5 (scouts)

Name	Yr	Total	Fees	8:00	8:30	9:30	10:00	10:30	13:00	14:00	15:00	15:30										
													1:00PM	2:00PM	3:00PM	3:30PM	4:00PM					
1	Burlack, Addison	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-5 WCarv-2		T r o o p F r e e S w i m 2 n d H a l f T r o o p F r e e S w i m		Swimng-2	FishWild-2 Geology-5		T r o o p F r e e S w i m 1 s t H a l f T r o o p F r e e S w i m								
2	Caldwell, Dana	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-5 WCarv-2				Swimng-2	FishWild-2 Geology-5										
3	Chhatriwalla, Maia	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-5 WCarv-2				Swimng-2	FishWild-2 Geology-5										
4	Dillon, Madeline	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-5 WCarv-2				Swimng-2	FishWild-2 Geology-5										
5	Fugate, Ava	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-5 WCarv-2				Swimng-2	FishWild-2 Geology-5										
6	Gardner, Melanie	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-5 WCarv-2				Swimng-2	FishWild-2 Geology-5										
7	Garrett, Megan	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-5 WCarv-2				Swimng-2	FishWild-2 Geology-5										
8	Hashimoto, Amie	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-5 WCarv-2				Swimng-2	FishWild-2 Geology-5										
9	Hemenway, Bella	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-2 WCarv-2				Swimng-2	FishWild-2 Geology-5										
10	King, Ansley	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-5 WCarv-2				Swimng-2	FishWild-2 Geology-5										
11	Prier, Adeline	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-5 WCarv-2				Swimng-2	FishWild-2 Geology-5										
12	Ryan, Savannah	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-5 WCarv-2				Swimng-2	FishWild-2 Geology-5										
13	Tarvin, Olivia	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-5 WCarv-2				Swimng-2	FishWild-2 Geology-5										
14	Tuttle, Caroline	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-5 WCarv-2				Swimng-2	FishWild-2 Geology-5										
15	Whitaker, Ava	0	7	\$0.00		Leather-2 SoilWater-5	Basketry-5 WCarv-2				Swimng-2	FishWild-2 Geology-5										
Total:		105																				

Unless otherwise noted, class shown begins on day 1 of camp.
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MERIT BADGE DETAILS

<p>BASKETRY</p> 	<p>Times Offered: 9:30 am - Days 5, 7, 8 Location: Handicraft Lodge in each camp. Prerequisites: None. Advance Preparation: Helpful to read merit badge book. Costs: Basket and chair seat kits are available in the ORTC. Approximate range for basket kit is \$5 to \$6; seat kits are \$7. Helpful Hints: Requirement for three baskets makes this a costly merit badge in the \$15 to \$20 range. Two groups each session (3 class days each).</p>
<p>FISH & WILDLIFE MANAGEMENT</p> 	<p>Times Offered: 3:00 pm - Days 2, 3, 4 Location: Ecology in each camp. Prerequisites: Requirements 5 and 7. Advance Preparation: Needs previous work in order to complete at camp. Read merit badge pamphlet. Requirements 5 and 7 need to be done before camp. Costs: None. Helpful Hints: 2 groups per session (3 class days each).</p>
<p>GEOLOGY</p> 	<p>Times Offered: 3:00 pm - Days 5, 7, 8 Location: Ecology Lodge each camp. Prerequisites: None. Advance Preparation: Read merit badge pamphlet. Costs: None. Helpful Hints: Two groups each session (3 class days each).</p>
<p>INSTRUCTIONAL SWIM</p> 	<p>Times Offered: Daily from 1:00 pm to 2:00 pm Location: Pool in each camp. Prerequisites: None. Advance Preparation: None. Costs: None. Helpful Hints: Bring adults to help.</p>
<p>LEATHERWORK</p> 	<p>Times Offered: 8:30 am - Days 2, 3, 4 Location: Handicraft Lodge in each camp. Prerequisites: None. Advance Preparation: Read merit badge pamphlet. Costs: Craft kits available at ORTC for a price ranging \$1-\$5. Helpful Hints: Great for younger campers. Two groups each session (3 class days each).</p>



MERIT BADGE DETAILS

<p>MILE SWIM BSA ACTIVITY</p> 	<p>Times Offered: 9:30 am for class & see Pool Dir. for exact time to swim the mile. Location: Pool in each camp. Prerequisites: Pass the swimmer test. Advance Preparation: Send a leader to count laps. Requires practice swim before Day 8. Costs: None. Helpful Hints: Great for Scouts who are also enrolled in Lifesaving Merit Badge as class meetings immediately after that Lifesaving. Meet with Pool Director during Day 1 of Merit Badge.</p>
<p>SOIL & WATER CONSERVATION</p> 	<p>Times Offered: 8:30 am - Days 5, 7, 8 Location: Ecology Lodge in each camp. Prerequisites: None. Advance Preparation: Read merit badge pamphlet. Costs: None. Helpful Hints: Two groups each session (3 class days each).</p>
<p>SWIMMING</p> 	<p>Times Offered: 2:00 pm - Everyday Location: Pool in each camp. Prerequisites: Complete Second and First Class swimming requirements before doing other requirements. Advance Preparation: Read merit badge pamphlet. Costs: None. Helpful Hints: Physically demanding badge. Limited Space 55 per class.</p>
<p>WOODCARVING</p> 	<p>Times Offered: 9:30 am - Days 2, 3, 4 Location: Handicraft Lodge in each camp. Prerequisites: Totin' Chip card required. Advance Preparation: Read merit badge pamphlet. Bring a good carving knife. Costs: Woodcarving kits available in ORTC. \$1.00 to \$3.50 range. Helpful Hints: Two groups each session (3 class days each).</p>



GENERAL PROGRAM INFORMATION

ADVANCEMENT IN CAMP

The opportunity for a youth to spend time in a Scout summer camp is a very important part of his life, and it should stand out as a key experience in his development. Do not make rank and merit badge advancement the only reason for going to camp. Scout advancement should not be an end in itself; it should be a direct result of what naturally happens at camp. It must be remembered that no boy can advance beyond the rank of Tenderfoot Scout if he does not have a hiking and camping experience as a member of his patrol and troop. It is, therefore, important that individual boys, patrols, and troops know the method of Scout advancement as it applies in the home, community, and camp.

Keep in mind as you make your program plans that they should include activities for the patrol and troop as well as the individual boy. Camp provides the best atmosphere for building patrol and troop teamwork, but be alert to the needs of each boy and do not over schedule his time. Allow him the opportunity to have time for what he wants to do: whittle, hike, sit and watch the clouds, or whatever.

The buddy system should be used by the scouts during all activities.

EARNING MERIT BADGES AT CAMP

1. Working on merit badges is especially enjoyable when Scouts work together.

The requirements for each merit badge appear in the current BSA merit badge pamphlet for that award and in the book Boy Scout Requirements, available at Scout shops and council service centers. When a Scout and his leader decide on a merit badge the Scout would like to earn at camp, please follow these steps:

The unit leadership signs the scouts up online. Specific instructions were provided to unit leadership at the Leader Orientation meetings in Marc and your scout

- a. .
- b. .
- c. l
- d. .
- e. .



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- **Before camp, the scout should obtain the merit badge booklet, familiarize himself with the requirements, and complete any prerequisites listed in order to compete the badge at camp.**
- **At camp the counselor will explain the requirements for the badge and help the Scout plan ways to fulfill them so that he can get the most out of the experience.**
- **The Scout shows up for class, completes the requirements, and meets with his counselor whenever necessary until he has completed the badge.**
- **The Scout brings pencils, pens and paper for appropriate reports.**

The advancement program allows the Scout to move ahead in his own way and at his own speed. Rather than competing against others, he challenges himself to go as far as his ambition will carry him. The rate of advancement depends upon his interest, effort, and ability.

2. The Scout must meet the requirements

as stated — *no more and no less.* Furthermore, he is to do exactly what is stated. If it says, "Show or demonstrate," that is what he must do. Simply discussing the skill or concept is not enough. The same thing holds true for such words as "make," "list," "in the field," and "collect, identify, and label."

On the other hand, we cannot require more of a Scout than stated. Counselors must not, for example, say, "I want to be sure you really know your stuff, so instead of the 20 items in your collection, you must have 50 to get my signature." They can suggest, encourage, and help the Scout to get 50 things, but they must not require it.

With instruction and discussion, however, we can go beyond the requirements with the Scouts. He probably will welcome our willingness to share knowledge well beyond the requirements, and counselors will make a sincere contribution to him by doing so. The Scout does not have to show his knowledge of those things beyond requirements.

Counselors might stress the fact that while knowledge is necessary, whether the Scout can put his knowledge to work is the important thing in life. Working with the Scout can give him career guidance. Many merit badge subjects acquaint a Scout with the job opportunities in various fields.



EARNING MERIT BADGES

continued

3. Group Instruction

Frequently the skills of a subject can be taught to several Scouts at one time. This has a time advantage for the counselor. However, completing the requirements must always be done on an individual basis. A Scout may not qualify for merit badges by just being a member of a group that is instructed in skills.

Scouts must qualify by personally satisfying their merit badge counselor that they can meet all the requirements. This may be hard to do in a group. When one Scout in a group answers a question, that can't possibly prove all the other group members know the answer. Then each Scout learns at his own pace. No Scout should be held back or pushed ahead by his association with a group. So remember — we can coach more than one at a time, but only one Scout at a time can satisfy a counselor that he has met the requirements. Scout leaders are encouraged to help their Scouts prepare for merit badge classes.

Not all requirements for merit badges offered at camp can be completed at camp. When requirements are done at camp, in the presence of the merit badge counselor or instructor, it is usually clear that the Scout has the knowledge or skill level required. Requirements completed outside the presence of a counselor, necessitates that the counselor review with the Scout that he can demonstrate his understanding. For requirements done before camp, Scouts are advised to bring evidence of completion of projects with them to camp. For example, camping merit badge requires a Scout to have 20 days and 20 nights of camping. A note from a Scout leader certifying the required 20/20 is less satisfactory than the Scout providing a log of his camping experience. Notes attesting to completion are less satisfactory than evidence like photos, logs, journals, drawing, etc. Physical evidence and the Scout's personal knowledge

displayed during the counseling enable the counselor to make certain that the Scout has met the requirements. Please prepare your Scouts by helping them “show their stuff” to the camp merit badge counselor.

4. Rank and age requirements

Rank and age requirements are not negotiable. It is to the Scouts advantage and personal growth that the leaders advise them of such instructions and not try to put a Scout in an area in which he is not qualified. All merit badges follow the requirements as printed in the current edition of the Boy Scout Requirements. HOAC sets some age limitations for some program areas. Scouts must be of age by August 31, 2018.

To work on a merit badge, a Scout

- May sign up for a badge at any time before noon on Day 6 of his session by asking his unit leader sign him up online. Internet access is available at the Program Center and in the dining hall of each respective camp.
- May ask for any instructional assistance that he believes necessary to his success in the badge.
- May interview for completion of the badge at any time during the session by making an appointment with the counselor.
- May use partially completed Merit Badge records from the previous camping season.

5. Merit Badge Registration

Registration for all merit badges will continue to be done online. Space is limited for some merit badges.

Records will be available online and updated frequently. Leaders are encouraged to check these records regularly. Individual conferences with counselors/directors may be arranged. It is not necessary for Scouts to sign up for all four-class periods. Leaders should remember that scouts need time for non-merit badge activities.

Scouts should not enroll in merit badges they have already earned.



EARNING MERIT BADGES

continued

6. Helpful Hints for Leaders

Feel free to bring supplies, materials, and tools for any merit badge work. Please review the prerequisites and restricted items for all merit badges. Help your Scouts by distributing merit badge work sheets. The Scouts need to remember to bring pen, pencils and paper for class work and reports.

7. Copies of Forms and Records

The camp does not provide copies or print outs of unit merit badge records nor badge lodge record sheets. This information is available digitally online at the Program Center and each Dining Hall. There is a blank universal merit badge lodge record sheet in the appendix for your use. Please copy and customize this sheet for your unit needs.

8. Additional Merit Badge Offerings

Your troop probably has several leaders coming to camp who are Merit Badge counselors. Ask them to bring their materials and offer those badges to the Scouts “next door” or around the camp!! Help expose Scouts to Merit Badges they otherwise wouldn’t get. Talk with your commissioner staff to get a class or two organized.

SWIM CHECK

In 1908, Lord Baden-Powell wrote, “Every boy should learn to swim, I’ve known lots of fellows pick it up the first try, others take longer...” An important aspect of advancement at camp is helping Scouts improve their swimming ability. **At camp check-in, all Scouts will report to the pool to present physicals and for the swim check.** The swimming ability of all Scouts and leaders must be evaluated before they can take part in any aquatics activity, per BSA policy. There are three classifications (bands) of swimming skills: non-swimmer (white), beginner (red), and swimmer (blue). **All Scouts must have a swim band.**

The check consists of:

1. Jump feet first into water over your head in depth.

2. Swim 75 yards or meters in a **strong** manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl.
3. Then swim 25 yards or 25 meters using an easy, resting backstroke.
4. The 100 yards or 100 meters must be swum continuously and include at least one sharp turn.
5. After completing the swim, rest by floating as motionless as possible.

Scouts and Scouters fulfilling all the above requirements wear a **blue swimmer band.**

Scouts and Scouters who can only jump in water over their head, swim 50 feet, and make one sharp turn, wear a **red beginner band.**

Scouts and Scouters who cannot complete the beginner requirements, or Scouts who choose not to swim, will **wear a white band.**

Scouters who do not take the swim test will **not have a swim band.** However, full-time and part-time leaders need to understand that some **aquatics and Lakefront programs will require a blue swimmer band.** See appropriate Pool, Lakefront and Outpost Program sections of this Program Guide.